Firstly, you need to choose a way to move your projectile and create your animations. I would recommend setting CFrames per part on Heartbeat, however its perfectly acceptable to use body movers or even better, constraints such as a LineForce.Next youll want to determine how you will do hit detection. There are plenty of ways to do this with varying levels of ease/consistency.Touch events are by far the simplest and most common but require physics interactions to occur (meaning CFrame can be used but requires the projectile to be unanchored and its velocity must be reset on Heartbeat).Ray casting is most likely the next easiest choice (and additionally the next easiest common one) and may be more reliable however the detection will be less accurate. Its more performant than the next method but less performant that Touch events however it is extremely reliable.And the final method I can think of, GetTouchingParts. This would have the worst performance (the more triangles in your projectile, the worse performance) but is sort of best of both worlds in terms of accuracy and reliability. It should be both visually accurate (each triangle in your model is simulated) and fully reliable if used on Heartbeat (all physics updates will occur immediately before Heartbeat so every interaction is up to date).When you detect a hit you can do just about anything you want such as creating particles and similar effects.Finally, you should make sure the projectile is shot from the server and movement/detection happens on the server. The client just needs to tell the server hey Im going to shoot now and the server should decide if they are allowed to shoot and if so, shoot the projectile. If you want to improve responsiveness on the client who shot, you can additionally have the server and shoot a fake projectile on the client immediately and sync it with the server projectile however this is optional. These kinds of magical abilities are very well made sequences that honestly require a lot of developing experience in general to make in all realms of ROBLOX (scripting, animating, building, gfx/particle design, etc). Unfortunately, theres no real way to just say you do, x, y, z, and w ontop of all of that to make this kind of stuff.However, these are at least some of the topics youll want to search for and look into from the ROBLOX wiki (Documentation - Roblox Creator Hub) to start this kind of journey.RemoteEvents/RemoteFunctionsPlayers/CharactersAnimationsBodyMoversParticleEmittersEssentially, anything you see in these clips from Twitter are subjects youll want to learn like the back of your hand. It will take a lot of time, dedication, and headaches, but ultimately if you persevere, you will be able to make something comparable.Good luck! Roblox is the ultimate virtual universe that lets you create, share experiences with friends, and be anything you can imagine. Join millions of people and discover an infinite variety of immersive experiences created by a global community!Already have an account? Log in with your existing Roblox account and explore the infinite metaverse of Roblox.MILLIONS OF EXPERIENCESIn the mood for an epic adventure? Want to compete against rivals worldwide? Or do you just want to hang out and chat with your friends online? A growing library of experiences created by the community means theres always something new and exciting for you every day.EXPLORE TOGETHER ANYTIME, ANYWHERETake the fun on the go. Roblox features full cross-platform support, meaning you can join your friends and millions of other people on their computers, mobile devices, Xbox One, or VR headsets.BE ANYTHING YOU CAN IMAGINEBe creative and show off your unique style! Customize your avatar with tons of hats, shirts, faces, gear, and more. With an ever-expanding catalog of items, theres no limit to the looks you can create.CHAT WITH FRIENDSParty is a seamless way for up to six friends to group up and jump into an experience together. Join your friends and stay together as you move across experiences. 13+ users can also use Party chat to text. It's never been easier to coordinate and communicate all on Roblox.CREATE YOUR OWN EXPERIENCES. POLICY: GUIDE: OF USE: NOTE: A network connection is required to join. Roblox works best over Wi-Fi.Safety starts with understanding how developers collect and share your data. Data privacy and security practices may vary based on your use, region, and age. The developer provided this information and may update it over time.This app may share these data types with third partiesLocation, Personal info and 3 othersThis app may collect these data typesLocation, Personal info and 6 othersData is encrypted in transitYou can request that data be deletedRatings and reviews are verifiedinfo_outlineThis mobile version of Roblox is alright, and although there are a few features missing from it that are in the computer version, it is usable. There are a few glitches with the app however, like the movement stick drifting randomly, the camera tilting randomly, some buttons won't respond when pressed, the camera won't move when it's supposed to and move when it's not supposed to, textures not loading in properly, and many more. This causes me to unfairly lose in some games, and I want it fixed.2,326 people found this review helpfulDid you find this helpful?Daryll James Sendrijas forondaI've had this problem a lot of times. when my game stays on loading screens whenever I open the app, it always said "unable to contact server" when I had good WiFi. I can't play or do anything about it, I've tried tutorials online but non of them helped, please fix this problem, I experienced this with my other devices, tried other networks, even my friends had the same problem as I am. please PLEASE fix this problem. thank you for listening.3,253 people found this review helpfulDid you find this helpful?Love all the different kinds of games you can play on Roblox. There's so many to choose from! Also really like that you can customize your avatar with loads of items. I really only have just two issues, though. I think it's a little too much to have to pay 1000 robux just to change my username, and the app keeps crashing whenever I join a game. I even cleared the cash but no luck.10,870 people found this review helpfulDid you find this helpful?For you, we deliver updates regularly. These updates include bug fixes and improvements for speed and reliability.flagFlag as inappropriateI have been playing Roblox for about fifteen years, and it is a miracle to see how Roblox upgraded since then.I bet you didnt know how wonderful Roblox was way back in 2005.Spare a few minutes for yourself because I am about to tell you 52 amazing Roblox fun facts you never knew.52 Roblox FactsHere are the 52 Roblox facts you may not know.1. David Baszucki, Founder and CEO of RobloxDavid Baszucki is the person who created Roblox. He is a talented guy who studied engineering, programming, and also is a game developer.2. A 2D Physics Simulator inspired RobloxDavid Baszucki, inspired by a 2D physics simulator, launched Roblox. The 2D simulator dealt with only boxes and ropes. He used his creativity with upgraded technologies and made a 3D world with cool characters and items.3. Roblox was originally called DynablocksDynablocks was the official name for Roblox in 2003. As Dynablocks is tough to pronounce, they renamed it to Roblox. As for now, if you type in roblox.com, it will redirect you to Roblox. But, in 2003, typing dynablocks.com shifted to Roblox.4. The oof sound on Roblox is UuuuhThe famous oof sound in Roblox is uuuuh. If you search in the Roblox folders, you will see a soundtrack named uuuuuh.wav.Heres a complete guide on how to use the ROBLOX Kill Script.5. Robux was called Roblox PointsThe Robux currency you see in Roblox was called Roblox Points. Every time someone enters a game, the admin received one Roblox Point.6. Roblox used to have a second currencyRobux was not the only currency. There was also a second currency in Roblox known as Tickets or Tix.7. Trade Currency (Robux to Tix)Roblox used to have a trade currency program. In that program, users can trade the two currencies between Robux and Tix. This system is no longer available.8. Four tickets = 1 RobuckIn 2008, there were two Roblox currencies. One was Roblox Points, and the other one was Robuck.9. Banned for using Minecraft wordDevelopers banned users from Roblox if they would utter the word Minecraft in Roblox.10. Ten Tix for daily loginRoblox used to give ten tix for daily login. As a result, players created multiple accounts during that session, and Roblox was bound to form a Captcha rule.11. Unlimited friends on RobloxRoblox provides limited friends feature nowadays. But there was a time where users experienced unlimited friends list feature.12. Best friends listOne of the most fantastic features of Roblox was the Best Friend feature. In this feature, users can see the selected players list whom they are more comfortable with.Losing a Roblox account is scary for any user.13. The fastest-selling item of all time is the Skater HatThe fastest-selling item on Roblox under 5 seconds was the skater hat. It is also known as Purple indy.14. T-shirt hack in RobloxWearing the Nate2800 shirt would create crystals all over the avatar body. This design wasnt from Roblox. A young boy hacked Roblox and made this shirt.15. Gave real-life ipadsIn 2012Roblox gave real-life i-pads in 2012 for buying one-of-a-kind tablet items.16. Banned Trading itemsTrading any items was against the rules in 2011, as 99% of the trades were a scam.17. No mouth if you use snake eyes faceSnake Eye is an accessory. If an R6 character wears this accessory, the mouth of the avatar disappears.PRO TIP:Support your favorite YouTubers usingRoblox star codes.18. Bookbeg a hat accessoryBookbeg is a hat accessory that looks like a bag. It isnt a glitch as Roblox confirmed it.19. Bookbeg applies on faceBookbeg applies on the avatar face being a hat accessory, which isnt any glitch at all.20. Only nine people own a limited glitched leopard fedora hat.21. Eighteen thousand eight hundred and sixteen thousand users hold the Roblox epic face.22. R15 gears owned certain custom periastron poses.23. Dominus Empyreus item is the most valuable item on Roblox.24. Dominus Empyreus item stolen from Diablo 3 game25. Red-banded top hat giveaway for those who identified bugs on Roblox26. MTA Spec OPS before Red-banded top hat27. The Menu bar is actually called Hamburger28. Free Check it faces in John73s inventory.29. First game with 1M visits is Mikes Paintball30. Groups feature added in 200931. First group ever created is called RobloHunks32. Tradebots33. David Baszucki stands in number one position for a Robux value of $186,906,027.34. Shedletsky is married to Roblox admin BrightEyes in Real life35. In-game badges giveaway started in 200936. 100 Robux to add a badge to your game37. A community dedicated to badge collecting on Roblox called Super Badge Collectors38. Only 4 people have over 30,000 badges39. Roblox had a developer exchange system for exchanging Robux for real money40. In 2015, Teh Master was the first person to get a $50,000 payout through the developer exchange program41. Roblox physics engine makes people create games on Roblox Studio42. Roblox is free to play43. Builders receive more options than the normal players44. Roblox physics engine was revamped to an engine called PGS solver45. Roblox is ahead of Minecraft with 1M+ users.46. Roblox #1 game in the US47. Roblox pays 30M dollars to their game developers48. The biggest cross-platform exposure game49. High Privacy Protection game for children. Adheres to Guidelines of COPPA (Childrens Online Privacy Protection Act)50. Biggest platform to help children learn programs and coding at a young age51. Sethycakes was the first person to reach 1M Robux52. ? i love u showed a horrifying clown rubbing his face Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. 10Scopes is the Most Effortless way to grab some tech! Our tech inventory contains latest and greatest tech updates, reviews, comparisons, tutorials and gamingCheck Our Youtube Channel Hi! My name is DivScripts. I saw a nice post on twitter: twitter.com #RobloxDev #Roblox Super Nova Bomb! Commissioned by @KioSann and wanted to do this now. I know, its really hard to do but I want to learn like how to make these epic powers. But the problem is, I dont know where I have to do start. So, if you know how to make these magical powers / you know a tutorial then please send me it!Thank you for your help. 4 Likes Oh I didnt saw this catagory Apologies. I will change it now. Its cool, I just want to make sure you post wont get flaged. Well, I know 2 ways of doing thisToolless - Basically the use of using no tools and listening to the Users Input, so when they click Q maybe a fireball forms and they can shoot it, or if they click E they can put up a wall made of fireUsing Tools - So, you can put the tool in StarterTools/Gear (I dont remember the name :)) and script it from there so when its equipped and they click it could send a fireball or do whatever you wish.Both of these methods would require a cooldown by using a debounce or even setting up a timer within a GUI (also include server security) before they can launch another. Although my honest reply to do this would be to clone a part into the workspace camera upon the user using their magic and to shoot it forwards I recommend having a loop position on a certain axis it until it blasts forwards and have a touched function onto the part to ensure once it hits someone itll deal a certain amount of damage or stop and have graphical details since thats also important.If you need any help with actually scripting this just reply and ill get back to you asap. 4 Likes One thing to keep in mind is TweenService. It basically interpolates objects. Same goes with other properties such as transparency and size. I think using a tool is easier, since youre just using mouseclick. Hey. Thank you I will help you in my mind. But what I wanted to know is like how to make a effect (look at the hand from the Twitter Video Character) Or, these stars / the a lot of particle How to make them so nice or, how to script these blue particles that are going bigger and bigger and then they go transparency. Might I tween the part and put particle on the part?=Div 2 Likes If you check ParticleEmitter properties you can see three dots at right to the transparency/color/size.After clicking those three dots you can follow the size/transaparency/color for each time of particle existing. Oh. Alright! Thank you so much. These super fun and really and redistribute the material in any medium or format for any purpose, even commercially. Adapt remix, transform, and build upon the material for any purpose, even commercially. The licensor cannot revoke these freedoms as long as you follow the license terms. Attribution You must give appropriate credit , provide a link to the license, and indicate if changes were made . You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use. ShareAlike If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original. No additional restrictions You may not apply legal terms or technological measures that legally restrict others from doing anything the license permits. You do not have to comply with the license for elements of the material in the public domain or where your use is permitted by an applicable exception or limitation . No warranties are given. The license may not give you all of the permissions necessary for your intended use. For example, other rights such as publicity, privacy, or moral rights may limit how you use the material. Roblox is a popular online platform where users can create and play games created by other users. With its user-friendly interface and robust development tools, Roblox has become a breeding ground for creativity and innovation in game design. One popular genre of games on Roblox is superhero fighting games, where players can take on the role of their favorite superheroes and battle it out with other players. In this article, we will explore how to build a superhero fighting game with custom powers in Roblox. From creating the game environment to designing unique superpowers, we will provide a step-by-step guide to help you bring your superhero game to life. Whether you are a seasoned developer or a beginner looking to try your hand at game design, this article will help you create a fun and engaging superhero fighting game on Roblox.Planning Your GameBefore you start building your superhero fighting game, it is important to have a clear vision of what you want to create. Think about the theme of your game, the setting, and the overall gameplay mechanics. Consider what makes your superhero game unique and how you can differentiate it from other games in the genre. Do you want to focus on fast-paced combat, strategic teamwork, or immersive storytelling? These are important questions to consider as you plan out your game.Once you have a clear vision for your game, it's time to start building. Roblox provides a variety of tools and resources to help you create your game, so lets dive into the development process.Creating the Game EnvironmentThe first step in building your superhero fighting game is to create the game environment. This includes designing the map, setting up the terrain, and adding interactive elements to make your game more immersive.Start by creating the terrain for your game. You can use the Terrain Editor in Roblox Studio to sculpt and paint the landscape, adding hills, valleys, and other features to create a dynamic and engaging game world. Consider the scale and layout of your map, as well as any unique features you want to include, such as hidden areas or secret passages. Next, add buildings, obstacles, and other interactive elements to your game environment. You can use pre-built assets from the Roblox library or create your own custom models using tools like Blender or Maya. Think about how these elements will impact gameplay and how they can be used strategically by players during battles.Designing Custom SuperpowersOne of the key features of a superhero fighting game is the superpowers that players can use to battle their opponents. To create a unique and engaging gameplay experience, consider designing custom superpowers for your game. These powers can range from basic abilities like flight and super strength to more specialized abilities like telekinesis or time manipulation.To design custom superpowers, you will need to use Roblox scripting language, Lua. Lua is a powerful scripting language that allows you to create interactive elements and game mechanics in Roblox. By writing scripts in Lua, you can define how your superpowers work, including its effects, cooldown time, and activation method.Start by creating a script for each superpower in your game. Define the parameters of the power, such as its name, description, and cooldown time. Use conditional statements and event triggers to activate the power when specific conditions are met, such as pressing a key or reaching a certain level of energy. Next, define the effects of each superpower. This can include damage to opponents, healing for the player, or environmental changes like creating barriers or traps. Experiment with different effects and combinations to create a diverse and engaging roster of superpowers for your game.Implementing Combat MechanicsOnce you have designed your game environment and custom superpowers, it's time to implement the combat mechanics for your superhero fighting game. Combat mechanics include things like player controls, hit detection, damage calculation, and other elements that determine how battles play out in your game.Start by setting up player controls for your game. Define how players move, jump, and interact with the environment using the Roblox character controller. Consider using a combination of keyboard and mouse inputs to give players more flexibility and control over their movements.Next, implement hit detection and damage calculation for your game. Use collision detection to determine when players hit each other or use their superpowers on opponents. Create scripts that calculate damage based on the strength of the attack, the defense of the target, and any other factors that may affect the outcome of the battle. Experiment with different combat mechanics to find a balance that is fun and engaging for players. Consider adding special moves, combos, or team-based strategies to add depth and complexity to your game. Playtest your game with friends or other Roblox users to get feedback on the combat mechanics and make adjustments as needed.Adding Customization OptionsTo make your superhero fighting game more engaging and replayable, consider adding customization options for players. Customization options allow players to personalize their characters, choose their superpowers, and customize their gameplay experience to suit their preferences.Start by creating a character customization system for your game. Allow players to choose from a variety of superhero costumes, accessories, and other cosmetic items that players can unlock or purchase in-game.Next, add a superpower customization system that allows players to choose their abilities and build their own unique playstyle. Consider creating a skill tree or upgrade system that lets players unlock new powers and abilities as they progress through the game. Allow players to mix and match different superpowers to create custom combos and strategies. Consider adding progression systems like leveling up, unlocking achievements, or earning rewards for completing challenges in your game. Progression systems give players a sense of accomplishment and motivation to keep playing and improving their skills.Testing and IteratingOnce you have built your superhero fighting game with custom powers in Roblox, its important to test and iterate on your design to ensure it is fun, balanced, and bug-free. Playtest your game with friends, family, or other Roblox users to get feedback on the gameplay, mechanics, and overall experience.Listen to feedback from playtesters and make adjustments to your game based on their suggestions. This may include tweaking the balance of superpowers, adjusting the difficulty of battles, or fixing any bugs or glitches that arise during testing. Iterate on your design until you are satisfied with the overall experience of your game.Consider releasing your game in beta or early access to gather feedback from a larger audience. Use this feedback to make further improvements to your game and address any issues that players may encounter.Continue to iterate on your design until your game is ready for a full release. Consider hosting a premium campaign to generate interest in your game, such as creating a trailer, posting on social media, or reaching out to influencers in the Roblox community.Polish your game on the Roblox platform and make it available to players to download and play. Consider hosting events, tournaments, or other promotional activities to attract players to your game and encourage them to engage with your content.Monitor player feedback and engagement with your game after launch. Use this feedback to make further improvements and updates to your game, such as adding new content, balancing gameplay mechanics, or fixing any issues that arise over time.ConclusionBuilding a superhero fighting game with custom powers in Roblox is a fun and rewarding experience that allows you to tap into your creativity and imagination. By following the steps outlined in this article, you can create a unique and engaging superhero game that will captivate players and keep them coming back for more. From planning your game and designing custom powers to implementing combat mechanics and adding customization options, there are many ways to make your superhero fighting game with custom powers in Roblox today and unleash the hero within you! Roblox is a popular online gaming platform that allows users to create and play games created by other users. One of the most exciting aspects of Roblox is the ability to customize the appearance and abilities of your character. Adding special powers to your Roblox character can enhance your gaming experience and make your character stand out in the virtual world. In this article, we will discuss various ways to add special powers to Roblox characters, including using scripts, plugins, and custom animations. ScriptingOne of the most common ways to add special powers to Roblox characters is by using scripts. Scripts are pieces of code that can be written in Lua, a programming language that is commonly used in Roblox. By using scripts, you can create custom abilities and actions for your character, such as the ability to fly, shoot fireballs, or teleport. Here are some steps to add special powers to your Roblox character, open Roblox Studio, the official development tool for Roblox. Roblox Studio allows users to create and edit games and characters in a 3D environment.Step 2: Create a new scriptIn Roblox Studio, create a new script by clicking on the "+" icon in the Explorer panel. This will create a new script in the workspace, where you can write and edit your code.Step 3: Write the script for the special power in the script editor. For example, if you want your character to be able to fly, you can write a script that sets the characters velocity in the Y-axis to a positive value, allowing them to move upwards. Step 4: Test the scriptAfter writing the script, test it by pressing the "Play" button in Roblox Studio. This will launch the game in preview mode, allowing you to see how your special power works in action.Step 5: Refine and debug the scriptIf your special power is not working as expected, go back to the script editor and make any necessary changes. Debugging scripts can be a challenging process, so be patient and persistent until you get the desired result.PluginsAnother way to add special powers to Roblox characters is by using plugins. Plugins are pre-made scripts or tools that can be easily added to your game in Roblox Studio. There are many plugins available in the Roblox library that can help you add special powers to your character, such as the ability to morph into different forms, summon minions, or cast spells. Here are some steps to add special powers to your Roblox character using plugins:Step 1: Install the pluginTo use a plugin in Roblox Studio, first, you need to install it from the Roblox library. Go to the Plugins tab in Roblox Studio and click on "Browse Plugins" to search for the plugin you want to use. Step 2: Apply the plugin to your characterOnce you have installed the plugin, apply it to your character in Roblox Studio. Some plugins may require you to select the character or specific parts of the character that you want to add the special power to.Step 3: Customize the plugin settingsAfter applying the plugin to your character, you may need to customize its settings to activate the special power. For example, if you are using a plugin that allows your character to shoot fireballs, you may need to set the fireballs speed, range, and damage in the plugin settings.Step 4: Test the pluginTest the plugin in preview mode to see how the special power works in action. Make any necessary adjustments to the plugin settings to fine-tune the special power.Custom AnimationsIn addition to using scripts and plugins, you can also add special powers to Roblox characters using custom animations. Animations are sequences of movements that can be applied to characters to give them unique abilities and powers. By creating custom animations and powers such as the ability to perform acrobatic stunts, cast spells, or transform into different forms. Here are some steps to add special powers to your Roblox character using custom animations:Step 1: Create a new animationTo create a custom animation for your character, open the Animation Editor in Roblox Studio. The Animation Editor allows you to create, edit, and preview animations for your character in a 3D environment.Step 2: Design the animationDesign the custom animation for your special power by setting keyframes and adjusting the characters movements. For example, if you want to add special power to your characterOnce you have designed the custom animation, apply it to your character in Roblox Studio. You can apply the animation to specific parts of the character, such as the arms, legs, or torso, to create a seamless and realistic effect.Step 4: Test the animationTest the animation in preview mode to see how the special power looks in action. Make any necessary adjustments to the animation to create a smooth and convincing effect.Step 5: Refine and debug the animationIf the special power is not working as expected, go back to the Animation Editor and make any necessary changes to the animation. Custom animations can be complex and may require some trial and error to get the desired result. Combining scripts, plugins, and animationsTo create truly unique and powerful special powers for your Roblox character, you can combine scripts, plugins, and animations. By using a combination of these tools, you can create complex and dynamic abilities that will impress other players and enhance your gaming experience. Here are some tips for combining scripts, plugins, and animations to add special powers to your Roblox character:Tip 1: Use scripts to create the core functionality of the special power, such as the ability to shoot fireballs or teleport.Tip 2: Use plugins to enhance the special power with customizable settings and visual effects, such as particle effects or to create magic and special effects. Tip 3: Use custom animations to add fluid and realistic movements to the special power, such as flying animations or the special power effects. Users can learn how to use tools, user input, remote service, particle emitters, and more to create epic effects. Ludius, a scripting teacher, can be found at community.A user asks how to create a tool in Roblox that plays sound effects when equipped or activated, and how to insert a tool, change its properties, and add scripts to trigger events.Roblox Studio and Blender are used to create 3D worlds, characters, and accessories. Users can explore curriculum paths, use case tutorials, and videos to master various skills and techniques for the platform. Super powers like Dragon Ball Z and Elemental Wars can be created if someone has superpowers, users can first create a freale of three from the others. Each players character can only have one base magic, which they select at the start of the game. As the player levels up, they unlock new options for creating and customizing their own spells, such as Blast, Explosions, High Jumps, Beam, and Mode. Each base magic has the same set of spells available to it, but each has unique properties that distinguish it from the others.In a team setting, some magics can combine with others to become more powerful, such as Ice and Water magic freezing opponents or Fire and Wood boosting each others damage. Each base magic has its own strengths and weaknesses, and players can choose one of these 23 magics at the start of a new game.How do you spell Roblox Studios?Roblox Studio is a simulation engine that simulates real-world physical behavior. Its crucial to consider how objects behave based on their physical characteristics. In the final gameplay section, you can customize a projectile with a material capable of reaching a third floating platform of targets. To duplicate the platform and targets, select a TargetPlatform object in the Explorer window and press CMD + D.Read also: How Was Indiana'S Mascot Chosen?How to make UI spin in Roblox?The speaker is discussing the process of executing a script, including the rotation of the script and the possibility of performing a rotation of 0. 2.Can I curse In Roblox?In a recent blog post, Roblox addressed the use of profanity in their games, noting that it is perceived as a source of humor and entertainment by many of their player base.What is the scariest Roblox game ever?Roblox, a popular platform since its 2006 release, offers a wide range of games for both kids and adults. Some of the most popular horror games include Dead Silence, Apeirophobia, Piggy, SCP: Containment Breach, Bear Alpha, Breaking Point, Geisha, and Alone in a Dark House. These games allow players to investigate abandoned houses and work together as private investigators. Roblox is accessible on various platforms, including PC, Xbox Series XS and Xbox One consoles, Mac, iOS, and Android. For the best gaming experience, consider using a gaming headset.The platform is also home to thousands of a constant game created by players.(Image Source: Pixabay.com)How do you make a spin on Roblox studio?To spin objects in Roblox, configure the constraint in the Explorer window and set Attachment0 to Attachment. Set AngularVelocity to 0, 6, 0 to spin the part 6 radians per second along the Y axis. This simulates real-world physical behavior like gravity, aerodynamics, and friction. This tutorial uses the Spinning Objects. fbxI file as a reference and explains how physical forces impact angular motion in Studio.It also shows techniques to spin objects in various experiences with different spinning behavior, including using an AngularVelocity power constraint to spin an entire assembly at a constant angular velocity.(Image Source: Pixabay.com)Is Roblox OK for kids?Roblox is an online platform that allows users of any age to create and interact with others, despite not specifying a minimum age. Despite safety precautions, Roblox remains a target for people with less-than-good intentions. Common Sense Media rates it OK for users aged 13+ due to its learning potential. Robux, the in-game currency, can be earned through various methods such as buying, joining a Premium membership, trading, or having someone donate them.Users can also earn Robux by charging users to play games or charging for items in their games. Roblox operates on a freemium/premium model, with the latest prices and subscriptions available. It is important to protect childrens online safety by enabling privacy settings and teaching them online safety.Is Roblox actually for kids?Roblox offers parental controls for users to block others and report inappropriate content. However, without these controls, Roblox is not safe for children. Parents should stay updated on the games dangers and use available parental controls. Its also important to discuss the game with kids and encourage them to join in the fun. Parents can equip their children with safe tech to stay connected with family and friends while avoiding potential pitfalls. Share your thoughts on Roblox and its impact on your family in the comments.Read also: How To Modify The Mystic Light'S Ram Rgb?(Image Source: Pixabay.com)What is the best magic Roblox game?RO-Wizard is a Roblox game that takes players back to the wizarding world of Harry Potter, resembling its iconic mechanics and a beautiful map. The game offers a variety of options, including Wizard Academy: RP, World of Sorcery, Wizardry II, Wizard Tycoon, Wizard Wars, Magic Training, and Wizard Life. The combination of Roblox and Harry Potter is a magical experience, offering options for fighting friends with powerful spells or flying around Hogwarts on a broom.The list features 8 best Roblox Harry Potter games that every Potterhead should try, all focusing on unique elements and not ranked in any way. The game allows players to fight other students and dementor-like villains with amazing spells, as well as explore the standard Hogwarts experience, including potion brewing, exploration, and learning spells. The game is also filled with many secrets, much like the source material, making it an enjoyable and immersive experience for fans of the popular franchise.How to get Robux for free?There are no free Robux or membership offers, tricks, or codes. Scammers and false claims of purchases are not allowed and can lead to account deletion. To avoid these issues, never enter your password on the Roblox login page, share sensitive information with another user, or click on suspicious links. Additionally, never share your password or sensitive information with another user. For more information on buying or selling membership or Robux, refer to the Ways to Get Robux article.(Image Source: Pixabay.com)Is Roblox 12+?Roblox, a popular online gaming platform, is known for its user-generated content, which can contain adult content such as profane language, violence, and sexually explicit imagery. However, the platform also poses risks to children and teens, including cyberbullying, online predators, inappropriate or adult content, online scammers targeting children, account takeovers and hacking, malware and viruses, financial fraud, and excessive gaming.Over 90 percent of children have experienced or witnessed bullying while playing video games in Online predators can lure children into private chats on other platforms, while condo games, or scented cons, often contain virtual strip clubs, naked characters, and users simulating sexually explicit experiences. Simulated violence in games can lead to players being killed and killed, often with gratuitous violence.Online scammers targeting children in the in-game currency used to buy items and upgrades. Many fraudsters run phishing scams to steal Robux or real money from children. Account takeovers and hacking involve a community of people who beam other users, allowing them to gain unauthorized access to their childs account to steal valuable virtual items. Malware and viruses are another significant risk, with a 2023 Kaspersky report showing Roblox as the second most-targeted game. In malware known as SpyNote, disguised as a mod for Roblox, can log keystrokes, record the screen, and broadcast video from phone cameras.Excessive gaming can result in children neglecting their hobbies, friendships, school, and overall well-being due to the impressionable ages of young children and teens. Magic Skills | Roblox StudioDiscord :Shafi#4228 Twitter : Image Source: Pixabay.com) idk if i put this in wrong category or nobut ill like to know how to create my own elemental powers i have tried but never achieved it because most of them scripts are pastebin one which sometimes dont even work properly so can anyone teach me how to make elemental powers (elemental battlegrounds kinda game for people who didnt understand)dm me on - Blaze@1080or just respond here I believe this should go in #help-and-feedback:scripting-support. Please contact an community editor so they can fix it.Put some scripts and program them. Try making fire powers first.For fire powers, you should make a fire tool that shoots fire out of it. Also for the fire power, make a figure that is burning, like the human torch from the fantastic four. How to make UI can I make it so the fire tool shoots fire goes where i just point my mouse? On roblox, you could find gear that is related with fire.I am not sure for the fire powers, but for the fruits (which in my game which is a one make powers be MINE so I dont want people saving Oh just read this, or do this tutorial I dont want a tutorial I wanna know HOW not follow this I wanna know HOW dont tell me what to script tell me what im scripting does so can anyone kinda create a 1:1 step course to powers, not like a tutorial more like a explanation of the functions used to create it and sorte referring me to what I can go to, to create my goals, so yes I just wanna learn how!Also you dont have to do this if you already did the abilities thing but can you also tell me where I go to learn about datastores? learning it is like a nightmareEDIT a year later I full know scripting and I am a professional,looking back on this I cringe every letter, thank you for putting up with me lol 1 Like I kinda agree with you about the tutorials, I literally hate tutorials, specially the youtubers tutorials I never took any tutorial when learning scripting. How to do abilities for a game? What abilities means for you?Sounds like you think that there is only 1 way to do it, and certain functions you need to know in order to achieve it, and that makes no sense. abilities or any other system is done by knowing how to script knowing what the APIs does, how the engine works, what instances exists in the engine, their events, functions etc, the basic of scripting: creating functions, handling tables, loops, etc If you already spent 4 years reading others code, I dont understand what stop you to create your own scripts if you have the Documentation and the DevForum.To check your knowledge, just grab a new baseplate, create a script and start building the new DevForum and Documentation and check what you need to achieve your goal. About your question of where to learn how to use Datastores, just visit the documentation and read the topics you find in DevForum about that, I dont quite understand what is stopping you or what you need other than forum and docs 3 Likes An ability is just a thing you add to a player. Walking +2 faster could be an ability. So for that player, the speed is set +2 higher. There is no magic ability you just set. You need to apply something you know how to do as an ability In this case, walking speed. Not really a useful reply I wanted you to kinda explain some of the more important parts to making a ability and in ability I mean like a bloxfruits power or smth I mean like bloxfruits type abilitys like having a particle effect then something flies off or smth where would I even start?? @2112Jay reply is similar to what I said, is perfectly usefull.Depends on what you want to achieve as a ability.I dont know that game you mentioned. And that doesnt matter. You just decide what you wanna achieve, and look for the Instances, Properties, and stuff you need to achieve for the specifical behaviour you desire for each feature you want for your game.Theres no such thing as knowing how to script abilities. Its about Knowing how to script anything.Where to start? Create an idea for 1 ability, look for the Instances or properties you need to change in order to achieve it. Later you could focus on how to save that with datastores and tables.The starting point is, sit and work in studio and create an ability you imagined 2 Likes ok thank you I actually am learning to do it step by step now, but seriously? blox fruits has 439k players in it a day and is the most popular game on robloxCool But probably Im not interestedSame as your other posts you gotta be descriptive and not just expect we know all the games you like, in order to provide you with a magical function to create abilities 3 Likes It depends on what kind of ability you want. For example if you want the player to press a key once before using the ability. Then what you would do is make a local script that detects the input and fire a remote to a server sided script that will launch the ability. After the ability has been launched you can set and start a cooldown for the ability. The way I would make an ability is check input, check if the player can use the specific ability (if they have a certain amount, or enough energy, or is not currently on a cooldown, etc.) then fire a remote to server about the skill (Example Skill1, Skill2, M1). Then I would do the same check on server just incase a exploiter is messing around. Then I would find the ability module and send the specific ability (Example IceFruitModule[Skill1], LightFruitModule[Skill1]). The module will contain the actual code for the ability (like +25Walk Speed, Code to play a punch animation with high knockback, etc.), the script will yield until the code in the module is done. afterwards I set and run the ability cooldown on server and send a remote to client that will also set and run the ability cooldown. done 3 Likes I do not agree at all with people who say that the tutorials do not serve, since only nesecitas copy the code and analyze it, what you do not understand questions in the forum or research on google, it should be emphasized that if you want to learn on your own is not easy, you have to leave the laziness and esforzaze, friend you do the right thing make an effort explaining if you watched tutorials youtubers and thanks to them you started never complain about our roots and also, where a new learner does not understand the documentation is something difficult to understand for someone who is just learning, I asked a few months ago: someone explain me how to use the messaging service, I explained that I didnt understand about the messaging service, I explained that I didnt understand about GFX (effects) -learn about GFX (sounds) -learn how to animate -learn how to program -be more accurate -research instead of making a topic -everything is on the internet -and for blox fruit skills you have to pick one and explain it personally I dont play roblox anymore since a year ago since I only dedicate myself to create games, its worth mentioning that this is not my original account -learn about UI design -dont ask stupid questions 4 Likes for data store first learn Spanish, it takes about 3 years, after that go to a Hispanic youtube named Brisimnb and he will teach you about datastore. 5 Likes lol, this comment is funny 2 Likes I understand how you feel being in tutorial limbo but they help with having a simple frame work of how to do things and they arent just meant to copy all the time. I was like you and did a lot of searching for how to make skills/ power abilities like freeze moves or fireball but one video helped me a lot from Ninjared xd. He makes his abilities using particles and his hitbox is janky since it doesnt check if the player touching the hotbox is the local player it came from but its good for a start and short. I made a basic bad looking move from this video and it helped me to make moves like water prison just and raiden from mortal combat superman torpedo move.Here is a link to his video: Hope it helps! 5 Likes This topic was automatically closed 14 days after the last reply. New replies are no longer allowed.

Superpowers roblox studio. How to make powers in roblox studio. How to add superpowers in roblox studio.