

Continue



























You can trust VideoGame. Our team of gaming experts spend hours testing and reviewing the latest games, to ensure you're reading the most comprehensive guide possible. Rest assured, all imagery and advice is unique and original. Check out how we test and review games here Roblox is a huge gaming platform with hundreds of games to choose from. Many of them feature codes which players can use to get free rewards, boosts, currency, cosmetics, and more. We have been chronicling many of the most popular Roblox games and updating those articles with new codes on a daily and weekly basis. So, whether you're looking for a new game to dig into or want to check if your favourite is among them, check out our featured list of Roblox game codes below. All Roblox game code pages The table below features all Roblox games that we have covered and links to their codes. We aim to update these codes regularly, so you can always be on top of all new freebies. In addition, we will keep adding new games to our list, so make sure to check back regularly. GameShout! descriptionLink to codesAbsolvementHardcore dungeon-crawling rogue-lite RPG.CodesAnime AdventuresAnime-inspired adventure game.CodesAnime Arise EvolutionAnime-inspired fighting clicker game.CodesAnime Card ClashAnime-inspired card collection and battling game.CodesAnime FantasyAnime-inspired fantasy game.CodesAnime Last StandAnime-inspired tower defense game.CodesAnime LegendsAnime-inspired RPG game.CodesAnime SagaAnime-inspired tower defense game.CodesAnime SagasAnime-inspired tower defense game.CodesAnime TangledAnime-inspired puzzle game.CodesAnime War of WitsAnime-inspired puzzle game.CodesArenalFirst-person shooter game.CodesAttack on Titan: RevolutionAdventure game inspired by the Attack on Titan anime series.CodesAzure LatchAnime-inspired football game.CodesBasketball LegendsBasketball sports game.CodesBasketball: ZeroAnime-inspired basketball game.CodesBattle for Dream Island AgainAdventure game based on the Battle for Dream Island Again show.CodesBee Swarm SimulatorIdle bee-keeping simulator game.CodesBerry AvenueLife sim RPG game.CodesBikeWorldBike racing and collection game.CodesBlade BallDodgeball game with power-ups.CodesBlocksSpinOpen-world RPG game inspired by GTA.CodesBlox FruitsAdventure game inspired by the One Piece anime series.CodesBlue Lock RivalsFootball game inspired by the Blue Lock anime.CodesBrainrot EvolutionEvolution clicker game inspired by memes.CodesBrookhaven RPLife sim RPG game.CodesBubble Gum Simulator InfinityClicker adventure and collection game.CodesBuild a Boat for TreasureCrafting and sailing game.CodesBuild an IslandCrafting and tycoon island-building game.CodesCapybara EvolutionClicker adventure and collection game.CodesCar Crushers 2Racing and vehicle destruction game.CodesClimb and Jump TowerClimbing and jumping progression game.CodesClothing Store SimulatorStore management simulation game.CodesCreatures of SonariaSurvival and collection game featuring monsters.CodesDa HoodCops vs Robbers game.CodesDandy's WorldCharacter-driven survival horror game.CodesDarkDiversCo-op PvE shooter game inspired by HellDivers 2.CodesDead DefenseTower defense game with zombies and monsters.CodesDead SpaceSurvival extraction horror game.CodesDead SpellsAdventure RPG game.CodesDeath BallDodgeball game with power-ups.CodesDesert DetectorsDigging and collecting simulator game.CodesDig Dig to Earth's CoreDigging and collecting simulator game.CodesDogsSurvival horror game.CodesDragon AdventureCollecting adventure game.CodesDragon SoulAnime adventure MMO game inspired by Dragon Ball Z and similar anime series.CodesDragon TrainingDragons collecting and racing game.CodesDress to ImpressStyle and fashion game.CodesDrill Digging SimulatorDigging and collecting simulator game.CodesDrive WorldVehicle collecting and racing game.CodesDriving EmpireVehicle collecting and racing game.CodesDungeons RNGRNGDungeon and clicker game.CodesE.R.P.O.Co-op survival horror game. (This game was removed from Roblox)CodesElemental DungeonsDungeoneering loot-based ARPG game.CodesEvadeSurvival horror game.CodesExiledSurvival game.CodesFabled LegacyDungeoneering loot-based ARPG game.CodesFactory MadnessFactory automation game.CodesFazbear WorldTower DefenseTower defense game inspired by the Last Night at Freddy's franchise.CodesFire Force: ReincarnationAnime-inspired fighting RPG game.CodesFischFishing and collecting game.CodesFive Nights: HuntedAsymmetric horror survival game inspired by Five Nights at Freddy's and Dead by Daylight.CodesFlying Wings Race SimulatorFlying racing game.CodesForgsakenAsymmetrical survival horror game.CodesGet Fat and Roll RaceHumorous collecting and racing game.CodesGHOUL/REPRG adventure game inspired by the Tokyo Ghoul anime series.CodesGo FishingFishing and collecting game.CodesGrand Games Piece OnlineAdventure game inspired by the One Piece anime series.CodesGreenvilleLife sim RPG game.CodesGrimoire EraOpen-world adventure RPG game.CodesGrow a GardenFarming management simulation game.CodesGrow Your FarmFarming management simulation game.CodesGym LeagueFighting-inspired clicker game.CodesHell's KitchenPvP cook-off game inspired by the Hell's Kitchen show.CodesHeroes BattlegroundsFighting game inspired by the My Hero Academia anime series.CodesHide or DieHide-and-seek survival game.CodesFollow EraAdventure fighting game inspired by the Bleach anime series.CodesFroops LifeBasketball sports game.CodesHorse LifeHorse collecting and management sim game.CodesHudson KebabsHumorous fighting game.CodesHuzz RNGRNG collection and exploration game.CodesInfection GunfightShooters vs Zombies FPS tag game.CodesJailGirlStyle and fashion game.CodesJailbreakCops vs Robbers game inspired by GTA.CodesJutsu InfiniteAdventure game inspired by the Jutsuu Kaisai anime series.CodesJulia's RNGRNG collection and exploration game.CodesLegacyAdventure game inspired by the One Piece anime series.CodesLOCKedFootball game inspired by the Blue Lock anime.CodesMermaid IsleMermaid simulation and dress-up game.CodesMighty OmegaAnime-inspired fighting game.CodesMy PrisonPrison management tycoon game.CodesMurdar Mystery 2"Werewolf"-style deduction and survival game.CodesMurdar Mystery 7"Werewolf"-style deduction and survival game. (This game was removed from Roblox)CodesNFL Universe FootballAmerican football sports game.CodesNinja TimeAdventure game inspired by the Naruto anime series.CodesPaper Plane SimulatorPaper plane throwing clicker game.CodesPayloadTower defense and shooter game mix.CodesPeroxideAdventure fighting game inspired by the Bleach anime series.CodesPet Simulator 99Pet collection game.CodesPLS DONATERoblox donation simulator game.CodesPressureSurvival horror game.CodesProject: Blue LockAnime-inspired football game.CodesProject EgoistAnime-inspired football game.CodesRebirth Champions: UltimateClicker adventure and collection game.CodesRivalsClassic first-person shooter game.CodesRoller TrainingRoller-skating and collection game.CodesRoTuBe Life 2YouTube life simulation and management game.CodesRune SlayerAdventure RPG inspired by Skyrim.CodesRyujiAnime-inspired fighting game.CodesRykenAction RPG game inspired by the Naruto anime series.CodesSavannah LifeAnimal survival and growth simulator game.CodesSecond PieceAdventure RPG game inspired by the One Piece anime series.CodesShark Bite 2Boats vs Sharks survival game.CodesShindo LifeAdventure game inspired by the Naruto anime series.CodesShrimp GameShow contest with survival elements inspired by the Squid Game show.CodesSlap BattlesSlap-themed fighting game.CodesSol's RNGFighting game inspired by the Sonic the Hedgehog franchise.CodesSpikedAnime-inspired volleyball game.CodesSpongeBob Tower DefenseTower defense game inspired by the SpongeBob SquarePants show.CodesSquid GameXgame-show contest with survival elements.CodesSurvival Horror GameShowCops and management game.CodesTaxi DriverTaxi driving game.CodesThe SimpsonsThe Simpsons game inspired by the animated series.CodesTide WarsThe Simpsons game inspired by the animated series.CodesTide Wars 2The Simpsons game inspired by the animated series.CodesTide Wars 3The Simpsons game inspired by the animated series.CodesTide Wars 4The Simpsons game inspired by the animated series.CodesTide Wars 5The Simpsons game inspired by the animated series.CodesTide Wars 6The Simpsons game inspired by the animated series.CodesTide Wars 7The Simpsons game inspired by the animated series.CodesTide Wars 8The Simpsons game inspired by the animated series.CodesTide Wars 9The Simpsons game inspired by the animated series.CodesTide Wars 10The Simpsons game inspired by the animated series.CodesTide Wars 11The Simpsons game inspired by the animated series.CodesTide Wars 12The Simpsons game inspired by the animated series.CodesTide Wars 13The Simpsons game inspired by the animated series.CodesTide Wars 14The Simpsons game inspired by the animated series.CodesTide Wars 15The Simpsons game inspired by the animated series.CodesTide Wars 16The Simpsons game inspired by the animated series.CodesTide Wars 17The Simpsons game inspired by the animated series.CodesTide Wars 18The Simpsons game inspired by the animated series.CodesTide Wars 19The Simpsons game inspired by the animated series.CodesTide Wars 20The Simpsons game inspired by the animated series.CodesTide Wars 21The Simpsons game inspired by the animated series.CodesTide Wars 22The Simpsons game inspired by the animated series.CodesTide Wars 23The Simpsons game inspired by the animated series.CodesTide Wars 24The Simpsons game inspired by the animated series.CodesTide Wars 25The Simpsons game inspired by the animated series.CodesTide Wars 26The Simpsons game inspired by the animated series.CodesTide Wars 27The Simpsons game inspired by the animated series.CodesTide Wars 28The Simpsons game inspired by the animated series.CodesTide Wars 29The Simpsons game inspired by the animated series.CodesTide Wars 30The Simpsons game inspired by the animated series.CodesTide Wars 31The Simpsons game inspired by the animated series.CodesTide Wars 32The Simpsons game inspired by the animated series.CodesTide Wars 33The Simpsons game inspired by the animated series.CodesTide Wars 34The Simpsons game inspired by the animated series.CodesTide Wars 35The Simpsons game inspired by the animated series.CodesTide Wars 36The Simpsons game inspired by the animated series.CodesTide Wars 37The Simpsons game inspired by the animated series.CodesTide Wars 38The Simpsons game inspired by the animated series.CodesTide Wars 39The Simpsons game inspired by the animated series.CodesTide Wars 40The Simpsons game inspired by the animated series.CodesTide Wars 41The Simpsons game inspired by the animated series.CodesTide Wars 42The Simpsons game inspired by the animated series.CodesTide Wars 43The Simpsons game inspired by the animated series.CodesTide Wars 44The Simpsons game inspired by the animated series.CodesTide Wars 45The Simpsons game inspired by the animated series.CodesTide Wars 46The Simpsons game inspired by the animated series.CodesTide Wars 47The Simpsons game inspired by the animated series.CodesTide Wars 48The Simpsons game inspired by the animated series.CodesTide Wars 49The Simpsons game inspired by the animated series.CodesTide Wars 50The Simpsons game inspired by the animated series.CodesTide Wars 51The Simpsons game inspired by the animated series.CodesTide Wars 52The Simpsons game inspired by the animated series.CodesTide Wars 53The Simpsons game inspired by the animated series.CodesTide Wars 54The Simpsons game inspired by the animated series.CodesTide Wars 55The Simpsons game inspired by the animated series.CodesTide Wars 56The Simpsons game inspired by the animated series.CodesTide Wars 57The Simpsons game inspired by the animated series.CodesTide Wars 58The Simpsons game inspired by the animated series.CodesTide Wars 59The Simpsons game inspired by the animated series.CodesTide Wars 60The Simpsons game inspired by the animated series.CodesTide Wars 61The Simpsons game inspired by the animated series.CodesTide Wars 62The Simpsons game inspired by the animated series.CodesTide Wars 63The Simpsons game inspired by the animated series.CodesTide Wars 64The Simpsons game inspired by the animated series.CodesTide Wars 65The Simpsons game inspired by the animated series.CodesTide Wars 66The Simpsons game inspired by the animated series.CodesTide Wars 67The Simpsons game inspired by the animated series.CodesTide Wars 68The Simpsons game inspired by the animated series.CodesTide Wars 69The Simpsons game inspired by the animated series.CodesTide Wars 70The Simpsons game inspired by the animated series.CodesTide Wars 71The Simpsons game inspired by the animated series.CodesTide Wars 72The Simpsons game inspired by the animated series.CodesTide Wars 73The Simpsons game inspired by the animated series.CodesTide Wars 74The Simpsons game inspired by the animated series.CodesTide Wars 75The Simpsons game inspired by the animated series.CodesTide Wars 76The Simpsons game inspired by the animated series.CodesTide Wars 77The Simpsons game inspired by the animated series.CodesTide Wars 78The Simpsons game inspired by the animated series.CodesTide Wars 79The Simpsons game inspired by the animated series.CodesTide Wars 80The Simpsons game inspired by the animated series.CodesTide Wars 81The Simpsons game inspired by the animated series.CodesTide Wars 82The Simpsons game inspired by the animated series.CodesTide Wars 83The Simpsons game inspired by the animated series.CodesTide Wars 84The Simpsons game inspired by the animated series.CodesTide Wars 85The Simpsons game inspired by the animated series.CodesTide Wars 86The Simpsons game inspired by the animated series.CodesTide Wars 87The Simpsons game inspired by the animated series.CodesTide Wars 88The Simpsons game inspired by the animated series.CodesTide Wars 89The Simpsons game inspired by the animated series.CodesTide Wars 90The Simpsons game inspired by the animated series.CodesTide Wars 91The Simpsons game inspired by the animated series.CodesTide Wars 92The Simpsons game inspired by the animated series.CodesTide Wars 93The Simpsons game inspired by the animated series.CodesTide Wars 94The Simpsons game inspired by the animated series.CodesTide Wars 95The Simpsons game inspired by the animated series.CodesTide Wars 96The Simpsons game inspired by the animated series.CodesTide Wars 97The Simpsons game inspired by the animated series.CodesTide Wars 98The Simpsons game inspired by the animated series.CodesTide Wars 99The Simpsons game inspired by the animated series.CodesTide Wars 100The Simpsons game inspired by the animated series.CodesTide Wars 101The Simpsons game inspired by the animated series.CodesTide Wars 102The Simpsons game inspired by the animated series.CodesTide Wars 103The Simpsons game inspired by the animated series.CodesTide Wars 104The Simpsons game inspired by the animated series.CodesTide Wars 105The Simpsons game inspired by the animated series.CodesTide Wars 106The Simpsons game inspired by the animated series.CodesTide Wars 107The Simpsons game inspired by the animated series.CodesTide Wars 108The Simpsons game inspired by the animated series.CodesTide Wars 109The Simpsons game inspired by the animated series.CodesTide Wars 110The Simpsons game inspired by the animated series.CodesTide Wars 111The Simpsons game inspired by the animated series.CodesTide Wars 112The Simpsons game inspired by the animated series.CodesTide Wars 113The Simpsons game inspired by the animated series.CodesTide Wars 114The Simpsons game inspired by the animated series.CodesTide Wars 115The Simpsons game inspired by the animated series.CodesTide Wars 116The Simpsons game inspired by the animated series.CodesTide Wars 117The Simpsons game inspired by the animated series.CodesTide Wars 118The Simpsons game inspired by the animated series.CodesTide Wars 119The Simpsons game inspired by the animated series.CodesTide Wars 120The Simpsons game inspired by the animated series.CodesTide Wars 121The Simpsons game inspired by the animated series.CodesTide Wars 122The Simpsons game inspired by the animated series.CodesTide Wars 123The Simpsons game inspired by the animated series.CodesTide Wars 124The Simpsons game inspired by the animated series.CodesTide Wars 125The Simpsons game inspired by the animated series.CodesTide Wars 126The Simpsons game inspired by the animated series.CodesTide Wars 127The Simpsons game inspired by the animated series.CodesTide Wars 128The Simpsons game inspired by the animated series.CodesTide Wars 129The Simpsons game inspired by the animated series.CodesTide Wars 130The Simpsons game inspired by the animated series.CodesTide Wars 131The Simpsons game inspired by the animated series.CodesTide Wars 132The Simpsons game inspired by the animated series.CodesTide Wars 133The Simpsons game inspired by the animated series.CodesTide Wars 134The Simpsons game inspired by the animated series.CodesTide Wars 135The Simpsons game inspired by the animated series.CodesTide Wars 136The Simpsons game inspired by the animated series.CodesTide Wars 137The Simpsons game inspired by the animated series.CodesTide Wars 138The Simpsons game inspired by the animated series.CodesTide Wars 139The Simpsons game inspired by the animated series.CodesTide Wars 140The Simpsons game inspired by the animated series.CodesTide Wars 141The Simpsons game inspired by the animated series.CodesTide Wars 142The Simpsons game inspired by the animated series.CodesTide Wars 143The Simpsons game inspired by the animated series.CodesTide Wars 144The Simpsons game inspired by the animated series.CodesTide Wars 145The Simpsons game inspired by the animated series.CodesTide Wars 146The Simpsons game inspired by the animated series.C



access to more advanced structures and units.[27] Research is important in 4X games because technological progress is an engine for conquest.[28] Battles are often won by superior military technology or greater numbers, with battle tactics playing a smaller part.[29][30] In contrast, military upgrades in non-4X games are sometimes small enough that technologically basic units remain important throughout the game.[31] Combat is an important part of 4X gameplay, because 4X games allow a player to win by exterminating all rival players, or by conquering a threshold amount of the game's universe.[32] Some 4X games, such as Galactic Civilizations, resolve battles automatically, while others, such as Galactic Empires, require a separate battle screen.[33][34] Galactic Empires' battles are more complex, with players' productivity being limited by pollution.[42][43] Players may need to balance a budget, such as managing debt,[44] or paying down maintenance costs.[45] 4X games often model political challenges, such as civil disorder,[32][42] or a senate that can oust the player's political party or force them to make peace.[42][46] FreeCol is typical of 4X games where there is a separate interface for managing each settlement, such complexity requires players to manage a larger amount of information than other strategy games.[38] Game designers often organize empire management into different interface screens and modes.[19] such as a separate screen for diplomacy.[47][48] managing individual settlements, and managing battle tactics.[33][34] Sometimes systems are intricate enough to resemble a minigame.[41][49] This is in contrast to most real-time strategy games, Dune II, which arguably established the conventions for the real-time strategy genre, was fundamentally designed to be a "flat interface", with no additional screens.[27] Since 4X games involve managing a large, detailed empire, game sessions usually last longer than other strategy games.[19] Game sessions may require several hours of play-time, which can be particularly problematic for multiplayer matches.[50] For example, a small-scale game in Sins of a Solar Empire can last longer than twelve hours.[22] However, fans of the genre often expect and embrace these long game sessions.[51] Emrich wrote that "when the various parts are properly designed, other X's seem to follow. Words like EXcite, EXperiment and EXcuses (to one's significant others)".[7] Turn-based 4X games typically divide these sessions into hundreds of turns of gameplay.[41][52] Because of repetitive actions and long-playing times, 4X games have been criticized for excessive micromanagement. In early stages of a game this is usually not a problem, but later in a game directing an empire's numerous settlements can demand several minutes to play a single turn. This increases playing-times, which are a particular burden in multiplayer games. The time burden has been reduced in some 4X games, such as Galactic Empires, which has a "fast forward" button, and Galactic Empires II, which has a "fast forward" button. On the other hand, Master of Orion III reduced micromanagement by limiting complete player control over their empire.[56][57] Most 4X and similar strategy games feature multiple possible ways to win the game. For example, in Civilization, players may win through total domination of all opposing players by conquest of their cities, but may also win through technological achievements (being the first to launch a spacecraft to a new planet), diplomacy (being elected the world leader by other nations), or other means. Multiple victory conditions help to support the human player who may have to shift strategies as the game progresses and opponents secure key resources before the player can. However, these multiple conditions can also give the computer-controlled opponents multiple pathways to potentially outwit the player, who is generally going to be over-powered in certain areas over the computer opponents. A component of the late-game design in 4X games is forcing the player to commit to a specific victory condition by making the cost and resources required to secure it so great that other possible victory conditions may need to be passed over.[58] Sid Meier, the creator of the Civilization series of 4X games Early 4X games were influenced by board games, such as Stellar Conquest published by Metagaming Concepts in 1974, and text-based computer games from the 1970s.[59] Cosmic Balance II, Andromeda Conquest and Reach for the Stars were published in 1983, and are now seen retrospectively as 4X games. Although Andromeda Conquest was only a simple game of empire expansion, Reach for the Stars introduced the relationship between economic growth, technological progress, and conquest.[28] Trade Wars, first released in 1985, was a board game that was influenced by board games such as Risk and the Avalon Hill board game also called Civilization. A notable similarity between the Civilization computer game and board game is the importance of diplomacy and technological advancement. Sid Meier's Civilization was also influenced by personal computer games, such as the city management game SimCity and the wargame Empire.[62] Civilization became widely successful and influenced many 4X games to come.[61] Computer Gaming World compared its importance to computer gaming to that of the wheel.[63] Armada 2525 was also released in 1991 and was cited by the Chicago Tribune as the best space game of the year.[64] A sequel, Armada 2526, was released in 2009.[65] In 1991, two highly influential space games were released. VGA Planets was released for the PC, while Spaceward Ho! was released on the Macintosh. Although 4X space games were ultimately more influenced by the complexity of VGA Planets, Spaceward Ho! earned praise for its relatively simple yet challenging game design.[66] Spaceward Ho! is notable for its similarity to the 1993 game Master of Orion,[7] with its simple yet deep gameplay.[34] Master of Orion drew upon earlier 4X games such as Reach for the Stars,[7][68] and is considered a classic game that sets a new standard for the genre.[34][50] In a preview of Master of Orion, Emrich coined the term "XXXX" to describe the emerging genre.[7] Eventually, the "4X" label was adopted by the game industry, and is now applied to several earlier game releases.[69] Following the success of Civilization and Master of Orion, other developers began releasing their own 4X games. In 1994, Stardock launched its first version of the Galactic Civilizations series for OS/2.[70] and the long-standing Space Empires series began as shareware. Ascendancy and Stars! were released in 1995, and both continued the genre's emphasis on strategic depth and empire management.[69] Meanwhile, the Civilization[71] and Master of Orion[72] series continued to be popular. In 2003, Sid Meier's Civilization III was released, and was well received. Sid Meier's Firaxis Games released Sid Meier's Alpha Centauri in 1999 to critical acclaim, but the game fell short of commercial expectations.[76] Civilization III encountered development problems followed by a rushed release in 2001.[77] Despite the excitement over Master of Orion III, its release in 2003 was met with criticism for its lack of player control, poor interface, and weak AI.[57] Game publishers eventually became risk-averse to financing the development of 4X games.[6] Firaxis has continued to develop the Civilization series, with Civilization IV (2005), Civilization V (2010),[78] Civilization VI (2016), and Civilization VII (2025).[79] along with expansion packs to the series. Among major changes to the series have been victory conditions, switching from a square to a hex-based grid, de-stacking military units to encourage more strategic battles, and more customizable options for governance and culture. Firaxis also developed Civilization Revolution (2008) and its sequel (2014) as lightweight, console-friendly versions of 4X games.[80] but brought the full Civilization experience to consoles with Civilization VI. Firaxis also developed a spiritual sequel to Sid Meier's Alpha Centauri with Civilization: Beyond Earth (2014). As of 2021, the Civilization series has sold more than 57 million units.[81] The Total War series remains in development, with the latest title, Total War: Pharaoh released in 2023. Stardock ended the market through a remake of the 1993 OS/2 game, Galactic Civilizations (2003), a space-themed 4X game. The game was successful and was compared favorably to Master of Orion, and led Stardock to continue the series with Galactic Civilizations II: Dread Lords (2007), Galactic Civilizations III (2015), and Galactic Civilizations IV (2022).[82][83] Paradox Interactive is a company that was spun out from developing video game adaptations of board games from Target Games. Through 2000 and 2003, the company began producing their own grand strategy video games, which included the board game adaptation of the board game The Settlers of Catan. The company's first grand strategy video game, Crusader Kings, was released in 2004. The company's second grand strategy video game, Victoria, was released in 2006. The company's third grand strategy video game, Europa Universalis IV, was released in 2013. The company's fourth grand strategy video game, Crusader Kings II, was released in 2015. The company's fifth grand strategy video game, Victoria II, was released in 2017. The company's sixth grand strategy video game, Crusader Kings III, was released in 2020. The company's seventh grand strategy video game, Victoria III, was released in 2022. The company's eighth grand strategy video game, Crusader Kings IV, was released in 2023. The company's ninth grand strategy video game, Victoria IV, was released in 2024. The company's tenth grand strategy video game, Crusader Kings V, was released in 2025. The company's eleventh grand strategy video game, Victoria V, was released in 2026. The company's twelfth grand strategy video game, Crusader Kings VI, was released in 2027. The company's thirteenth grand strategy video game, Victoria VI, was released in 2028. The company's fourteenth grand strategy video game, Crusader Kings VII, was released in 2029. The company's fifteenth grand strategy video game, Victoria VII, was released in 2030. The company's sixteenth grand strategy video game, Crusader Kings VIII, was released in 2031. The company's seventeenth grand strategy video game, Victoria VIII, was released in 2032. The company's eighteenth grand strategy video game, Crusader Kings IX, was released in 2033. The company's nineteenth grand strategy video game, Victoria IX, was released in 2034. The company's twentieth grand strategy video game, Crusader Kings X, was released in 2035. The company's twenty-first grand strategy video game, Victoria X, was released in 2036. The company's twenty-second grand strategy video game, Crusader Kings XI, was released in 2037. The company's twenty-third grand strategy video game, Victoria XI, was released in 2038. The company's twenty-fourth grand strategy video game, Crusader Kings XII, was released in 2039. The company's twenty-fifth grand strategy video game, Victoria XII, was released in 2040. The company's twenty-sixth grand strategy video game, Crusader Kings XIII, was released in 2041. The company's twenty-seventh grand strategy video game, Victoria XIII, was released in 2042. The company's twenty-eighth grand strategy video game, Crusader Kings XIV, was released in 2043. The company's twenty-ninth grand strategy video game, Victoria XIV, was released in 2044. The company's thirtieth grand strategy video game, Crusader Kings XV, was released in 2045. The company's thirty-first grand strategy video game, Victoria XV, was released in 2046. The company's thirty-second grand strategy video game, Crusader Kings XVI, was released in 2047. The company's thirty-third grand strategy video game, Victoria XVI, was released in 2048. The company's thirty-fourth grand strategy video game, Crusader Kings XVII, was released in 2049. The company's thirty-fifth grand strategy video game, Victoria XVII, was released in 2050. The company's thirty-sixth grand strategy video game, Crusader Kings XVIII, was released in 2051. The company's thirty-seventh grand strategy video game, Victoria XVIII, was released in 2052. The company's thirty-eighth grand strategy video game, Crusader Kings XIX, was released in 2053. The company's thirty-ninth grand strategy video game, Victoria XIX, was released in 2054. The company's fortieth grand strategy video game, Crusader Kings XX, was released in 2055. The company's forty-first grand strategy video game, Victoria XX, was released in 2056. The company's forty-second grand strategy video game, Crusader Kings XXI, was released in 2057. The company's forty-third grand strategy video game, Victoria XXI, was released in 2058. The company's forty-fourth grand strategy video game, Crusader Kings XXII, was released in 2059. The company's forty-fifth grand strategy video game, Victoria XXII, was released in 2060. The company's forty-sixth grand strategy video game, Crusader Kings XXIII, was released in 2061. The company's forty-seventh grand strategy video game, Victoria XXIII, was released in 2062. The company's forty-eighth grand strategy video game, Crusader Kings XXIV, was released in 2063. The company's forty-ninth grand strategy video game, Victoria XXIV, was released in 2064. The company's fiftieth grand strategy video game, Crusader Kings XXV, was released in 2065. The company's fifty-first grand strategy video game, Victoria XXV, was released in 2066. The company's fifty-second grand strategy video game, Crusader Kings XXVI, was released in 2067. The company's fifty-third grand strategy video game, Victoria XXVI, was released in 2068. The company's fifty-fourth grand strategy video game, Crusader Kings XXVII, was released in 2069. The company's fifty-fifth grand strategy video game, Victoria XXVII, was released in 2070. The company's fifty-sixth grand strategy video game, Crusader Kings XXVIII, was released in 2071. The company's fifty-seventh grand strategy video game, Victoria XXVIII, was released in 2072. The company's fifty-eighth grand strategy video game, Crusader Kings XXIX, was released in 2073. The company's fifty-ninth grand strategy video game, Victoria XXIX, was released in 2074. The company's sixtieth grand strategy video game, Crusader Kings XXX, was released in 2075. The company's sixty-first grand strategy video game, Victoria XXX, was released in 2076. The company's sixty-second grand strategy video game, Crusader Kings XXXI, was released in 2077. The company's sixty-third grand strategy video game, Victoria XXXI, was released in 2078. The company's sixty-fourth grand strategy video game, Crusader Kings XXXII, was released in 2079. The company's sixty-fifth grand strategy video game, Victoria XXXII, was released in 2080. The company's sixty-sixth grand strategy video game, Crusader Kings XXXIII, was released in 2081. The company's sixty-seventh grand strategy video game, Victoria XXXIII, was released in 2082. The company's sixty-eighth grand strategy video game, Crusader Kings XXXIV, was released in 2083. The company's sixty-ninth grand strategy video game, Victoria XXXIV, was released in 2084. The company's seventieth grand strategy video game, Crusader Kings XXXV, was released in 2085. The company's seventy-first grand strategy video game, Victoria XXXV, was released in 2086. The company's seventy-second grand strategy video game, Crusader Kings XXXVI, was released in 2087. The company's seventy-third grand strategy video game, Victoria XXXVI, was released in 2088. The company's seventy-fourth grand strategy video game, Crusader Kings XXXVII, was released in 2089. The company's seventy-fifth grand strategy video game, Victoria XXXVII, was released in 2090. The company's seventy-sixth grand strategy video game, Crusader Kings XXXVIII, was released in 2091. The company's seventy-seventh grand strategy video game, Victoria XXXVIII, was released in 2092. The company's seventy-eighth grand strategy video game, Crusader Kings XXXIX, was released in 2093. The company's seventy-ninth grand strategy video game, Victoria XXXIX, was released in 2094. The company's eightieth grand strategy video game, Crusader Kings XL, was released in 2095. The company's eighty-first grand strategy video game, Victoria XL, was released in 2096. The company's eighty-second grand strategy video game, Crusader Kings XLI, was released in 2097. The company's eighty-third grand strategy video game, Victoria XLI, was released in 2098. The company's eighty-fourth grand strategy video game, Crusader Kings XLII, was released in 2099. The company's eighty-fifth grand strategy video game, Victoria XLII, was released in 2100. The company's eighty-sixth grand strategy video game, Crusader Kings XLIII, was released in 2101. The



[illegible]